**Student's name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date:** October 7, 2019

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| --- | --- | --- | --- |
| **Put a tick under the smiley that shows to what extent the statement is true for the presenting student.***Stavi kvačicu pod smjeka koji pokazuje u kolikoj je mjeri navedena tvrdnja točna za učenika-prezentera.* | 2 points*2 boda* | 1 point*1 bod* | 0 points*0 bodova* |
| The student followed the teacher's instructions.*Učenik/ca je ispoštovao/la učiteljičine upute.* |  |  |  |
| The student named the computer game.*Učenik/ca je osmislio/la naziv svoje igrice.* |  |  |  |
| The student created the logo of the game.*Učenik/ca je osmislio/la logo svoje igrice.* |  |  |  |
| The student named/listed the characters in the game.*Učenik/ca je naveo/la likove u svojoj igrici.* |  |  |  |
| The student described the game.*Učenik/ca je opisao/la svoju igricu.* |  |  |  |
| The student named the target group.*Učenik/ca je naveo/la kome je igrica namjenjena.* |  |  |  |
| The student was loud and clear when presenting.*Učenik/ca je bio/la dovoljno glasna i razgovjetna prilikom prezentiranja.* |  |  |  |
| The student was creative in the project of designing a new computer game.*Učenik/ca je bio/la kreativna u projektu osmišljavanja nove računalne igrice.* |  |  |  |

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| Total possible points: **16**Total earned points: **\_\_\_\_\_** | **Comments:** |